





# **Submission Guidelines**

#### Global Integrated Flood and Drought Management Competition for #YouthLead Projects

## Background

In March 2022, <u>UN Secretary- General, António Guterres</u> indicated that "Early warnings and action save lives" and announced that "the United Nations will spearhead new action to ensure every person on Earth is protected by early warning systems within five years". To this extend, **Young Professionals** play an important role in <u>Early Warning Systems for All</u> since they bring new ideas and innovative ways to connect people, in addition to proposing the use of communication systems to help communities prepare for climate-related hazards.

This is why we would like to seize this opportunity to launch the competition for **Young Professionals** who would like to be involved in promoting access to multi-hazard early warning systems and disaster risk information and assessments to people by 2030, as stated in <u>The SendaiFramework for Disaster</u> <u>Risk Reduction 2015–2030</u>.

### **Objectives**

- To showcase how nature-based solutions and communication in EWS can have a big impact by or through the involvement of youth.
- To promote observations and disaster risk reduction through youth preparedness programmes to increase readiness to future warning.

#### Theme

The overall theme for this competition is Early Warning Systems for flood and drought resilience. One, several or all the following sub-themes should be addressed by your project.

- 1. Disaster Risk Knowledge
- 2. Observations and Forecasting
- 3. Dissemination and Communication
- 4. Preparedness and Response

### **Eligibility Criteria**

- 1. Should be youth-lead (age 15 35) activities/project and include youth participation across all aspects of the project.
- 2. Projects must be results oriented (clear objectives) and implemented within maximum 6 months.

#### We encourage

- 1. Social innovation and entrepreneurship ideas.
- 2. Research ideas/projects from university students/researchers.
- 3. Submissions by any individual/ youth-lead organizations/team of young professionals.
- 4. Women-lead projects.

### How to submit?

For the 1<sup>st</sup> stage of the competition, you can choose between submitting a concept note (Max. 1000 words) or a Video (Landscape 16.9 of 3–4 minutes). For the 2<sup>nd</sup> stage of the competition, you must submit a concept note.



We want to hear your story on your project and would like the answers to the following questions incorporated in your narration. Tell us:



# Video Checklist

Start each video by saying who you are – your name, your organization and where you are from. Then pause.
Take a minute or less to answer each of the questions (listed in the <b>"How to submit?</b> ").
<b>Rehearse</b> in advance (to avoid too much reading) and deliver your message with energy.
When recording the video with your phone, please have it landscape and if possible, use a tripod or have
someone record you.
Ensure the distance between you and the camera/phone is close enough to guarantee breathing space and
to be heard well (if you have an extra microphone to your phone, plug it in), and <b>look into the camera</b> .
Make sure there is minimal background noise during your recording.
Use <b>highest resolution</b> (and bitrate) if possible.
If you can, and if it helps your story, record your response at a location that depicts your project as this will

### Timeline

Stage 1: Concept Note or Video Submission deadline	Stage 2: Concept Note Submission Deadline	Stage 3: Live Pitch to a Jury	Stage 4: Start of Project Implementation
07/06/2023	17/08/2023	30/08/2023 (TBC)	01/10/2023 (TBC)

# Submission

Submit your proposal <u>HERE</u>.

help to convey your message more clearly.

If you are using WeTransfer, please copy <u>n.elango@wateryouthnetwork.org</u> and <u>sbaldeon@wmo.int</u> in the email. We will confirm receipt.

# **Questions?**

If you have any questions, please contact: <u>sbaldeon@wmo.int</u> or <u>n.elango@wateryouthnetwork.org</u>

We look forward to receiving your submission